















### 1. RULES

- 1.1 The Championship will be governed by the rules as defined in *The Virtual Racing Rules of Sailing (VRRS)* as implemented by the *Virtual Regatta Inshore* game.
- **1.2** By registering to play the Championship, competitors accept the rules and terms of engagement set out in this Notice of Race.
- **1.3** A race will not be postponed, or abandoned in order to wait for any competitor with connection or any other a problem.
- **1.4** If the Race Committee loses the control of a race, the RC may abandon the Race.
- **1.5** The boats used for the championship will be from 49er class as defined in the game.
- **1.6** All references to any time will be considered the official Brasilia time (GMT -3).
- **1.7** When a visual signal is displayed over a fleet(s) flag, the signal applies only to that fleet(s). This changes the Race Signals preamble.
- **1.8** RC will decide about any undefined or unpredicted situation.

## 2. ADVERTISEMENT

**2.1** Competitors may have advertisement in your boat name (game id).

# 3. REGISTER AND ELEGIBILITY

- **3.1** The Championship is open for any sailor, from all over the world, from the 29er class (any age), or from other youth classes registered at the Virtual Regatta game.
- **3.2** Only the first 76 registered competitors will be allowed to compete.
- **3.3** Registration is required and must be done since 22:00 on April, 14<sup>th</sup> until 13:00 on April, 16<sup>th</sup>, at the website <u>http://velaviagem.com.br</u>
- **3.4** During the registration process, the website will display a Paypal Button for the registration tax payment.
- **3.5** The registration tax will be R\$ 17,00.
- **3.6** The competitor's registration only will be concluded after the payment confirmation from Paypal is received. Please do not send us any proof of payment, except if we request it.

## 4. COMPETITION FORMAT

- **4.1** The Championship will consist of a qualifying series followed by a final series.
- 4.2 QUALIFYING SERIES
  - 4.2.1 Will be run on the first 3 days of competition.
  - **4.2.2** Due the limit of the number of boats in each race at the game, competitors will be assigned daily to fleets of, nearly as possible, equal size.
  - **4.2.3** For the first day boats will be sorted, by country letters and alphabetical order of competitors' name then assigned to each fleet as in 4.2.4 table.
  - **4.2.4** Daily, after the results publishing, competitors will be allocated to fleets based on their series position as this table:

COLOCAÇÃO NA SÉRIE	BATERIA	
1st	Green	
2nd	Yellow	
3rd	Yellow	
4th	Green	
5th	Green	
6th	Yellow	
7th	Yellow	
8th	Green	
9th	Green	
And so on		



**4.2.5** If only three fleets can be created, the blue one will be removed from the table above.

- 4.3 FINAL SERIES
  - **4.3.1** The final series will be run at the last day of the championship.
  - **4.3.2** For the final series, competitors will be assigned to fleets based on their final position on the qualifying series, as stated in this table:

QUALIFYING SERIES FINAL POSITION	FINAL SERIES
	FLEET
From 1 <sup>st</sup> to 19 <sup>th</sup>	Gold
From 20 <sup>th</sup> to 38 <sup>th</sup>	Silver
From 39 <sup>th</sup> to 57 <sup>th</sup>	Bronze
After 57 <sup>th</sup>	Emerald

### 5. SCHEDULE

DATE	TIME	ACTIVITY
14, April	22:00	Start of registration
16, April	13:00	End of registrastion.
	14:00	Fleet Assignement
	16:00	4 races green fleet
	17:00	4 races yellow fleet
17, April	15:30	4 races green fleet
20, April	16:30	4 races yellow fleet
21, April	15:30	1 race silver fleet
	15:45	3 races gold fleet

- **5.1** 12 races are scheduled for the qualifying series.
- **5.2** At final series, 3 races are scheduled for the Gold fleet and 1 race is scheduled for the Silver fleet.
- **5.3** A race can start with at least 5 competitors.
- **5.4** For final results, all competitors in Gold fleet will be better qualified than competitors in Silver fleet.

### 6. COMUNICATION WITH COMPETITORS

- **6.1** All notices, signaling and communication between RC, OC, and competitors will be published on the Virtual Notice Board (championship WhatsApp group).
- **6.2** During the races, all competitors shall pay attention on flag signals that may be displayed trough the Virtual Notice Board.
- **6.3** For at Least 3 minutes before the Start procedure, the RC will display an Orange Flag, over the Fleet Flag and the Password for the race on the Official Notice Board.
- **6.4** The AP flag displayed at the ONB, will be posted over the predicted time of the next signal.

### 7. SCORE

- 7.1 The Low Point system will be used.
- **7.2** With less than 7 races there will be no discard. With at least 7 and until 9 races, 1 discard, and with 10 or more races, 2 discards.
- **7.3** RRS A4.2 is changed so the total number of competitors will be the number of competitors of the biggest fleet.



#### 8. PROTEST, REDRESS AND PENALTIES

- 8.1 Races will be umpired by the game and penalties applied immediately.
- 8.2 Races results are final and no protest or request for redress after the races are allowed.

#### 9. PRIZES

**9.1** Prizes will be granted for the first, second and third places.

### **10. MORE INFORMATION**

For more information about the Championship, please contact the RC: WhatsApp: +55 21 985451297. E-mail: eventos@velaviagem.com.br